

Yeast Harvesting with Hop Products

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Brewers have been dry hopping since at least the late 1800s!

- Increased beer aroma ('The freshening power of hops')
- Long diacetyl rest times
- Potential introduction of oxygen
- Higher terpene solubility





Mid-fermentation dry hopping has many benefits

- Shorter diacetyl rest times
- Less oxygen concerns
- Some volatilization of terpenes
- Better fermenter mixing



...but dosing earlier may provide more benefits

- Even shorter diacetyl rest times
- No oxygen concerns
- Maximum volatilization of terpenes
- Biotransformation



Pellet hops and yeast harvesting don't blend mix

- Conventional wisdom says that yeast should not be harvested once it's been mixed with hops
- Viability degradation
- Potential flavor carryover





...but what about oil products like HyperBoost?

- Easy to dose
- Minimal alpha
- No leaf material





Lab-scale brewing trials - objectives

- Does viability get affected with the addition of HyperBoost?
- Do aromatic hop compounds get carried over into future batches by yeast?
- Can we confirm that traditional hop products negatively affect yeast harvesting?



Lab-scale brewing trials - design

- 1 liter fermentations
- Wort composition DME + CO₂ Extract (1.060, 35 IBU)
- 15g/L equivalent (0.15g/L actual) HyperBoost dose at pitch
- WLP001 (Chico) yeast
- Parallel experiments





Lab-scale brewing trials - design

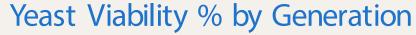
- 5 consecutive fermentations with HyperBoost dose, one without
- Repeated experiments with 10g/L of T-90 and Spent Pellets
 - Is the pellet material, alpha, or both to blame?

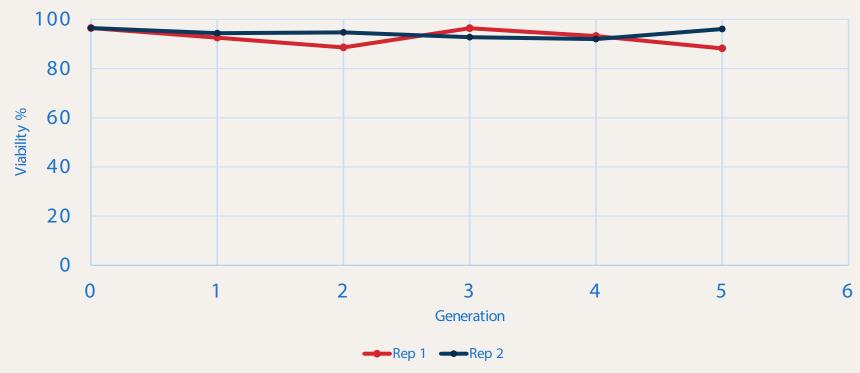




HyperBoost doesn't decrease yeast viability

 No linear change in viability







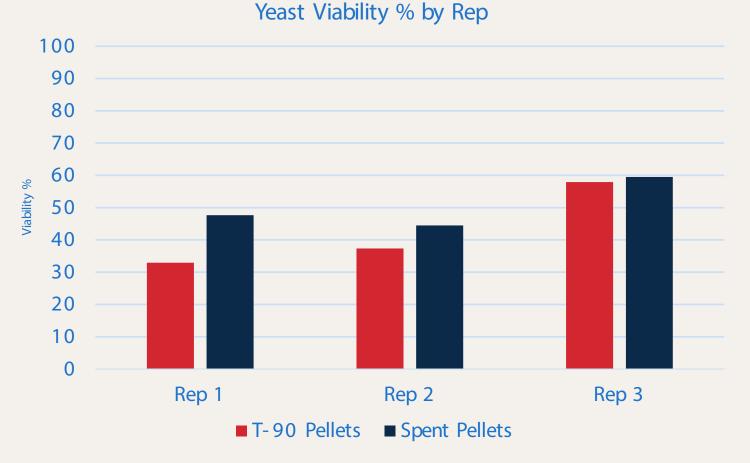
Hop aromatics <u>were not</u> carried over by the yeast





Pellet material likely causes viability Concerns Yeast Viability % by Rep

- Equally poor viability between
 T-90 and Spent Pellets
- Could fungicides be to blame?





What does this mean to the brewer?

- Dosing at pitch is a good way to use HyperBoost
- Yeast harvesting will not be affected by HyperBoost





Questions?

