

Implementing a Sensory Program

Tiffany Pitra – Sensory Manager
Tessa Schilaty – Sensory and Brewing Scientist



Agenda



Introduction

What can a Sensory Program Do?



Test Types

True to Brand, Difference Testing, Preference Testing, Descriptive Analysis, and when to use them



Program Buy-In

Getting the support you need to be successful



Data Management

Storing data, monitoring brand performance, tracking panelist performance, the importance of visualization.



Panelist Management

Recruitment, training, validation, retention



TTB Interactive Exercise

Building a brand profile, tasting, decision-making considerations



Why Sensory?



- Recipe Development
- Raw Ingredients Procurement
- QA/QC
- Team Building





Assess Organizational Capacity

- People
- Space
- Time
- Materials

Elect a Sensory Champion

- Passion
- Skillset
- Job Title

Establish Stakeholder Buy-In

- Management
 Support
- Quality
- Marketing

Define Goals



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Panelist Management

Recruitment, Validation, Retention



Panelist Recruitment



- Clear message of purpose and commitment level
- Who is available?
 - Like, actually available
- Natural acuity vs trainability



Panelist Training and Validation



- Clear message of purpose and importance
- Specific to the task at hand
- Validation methods
 - Repeated Measures
 - Group Alignment



Panelist Retention



- Performance feedback
- Accomplishments and praise
- Competition
- Goodies!





Test Types

And what questions they answer



True to Brand



- Answers the questions: "Does this beer taste like the way we usually describe this brand?" "Is this beer out of spec?"
- TTB testing should be used for brands consistently produced in the brewery, not for one-off's
- Binary scoring: Pass/Fail
- Panelists are very familiar with the brand being tested and should be trained and validated on off-flavors in beer
 - Sometimes spiked samples are included with the test samples to keep panelists on their toes!



True to Brand



- What does it look like?
 - Panelists are given a baseline of the brand and then rate each production sample or package release sample according to that baseline and give it a pass or fail rating
- Utilize a P-chart (percent defect chart) to track data/batch-to-batch variation (DraughtLab is a program well-equipped for this)
 - P-chart defines:
 - Center Line/Mean: average percent total defect
 - Upper Control Limit: highest you can go in terms of variability w/in a batch for it to be considered TTB, should be quite low if you're making a consistent beer
 - Lower Control Limit: bottom line/zero (0)

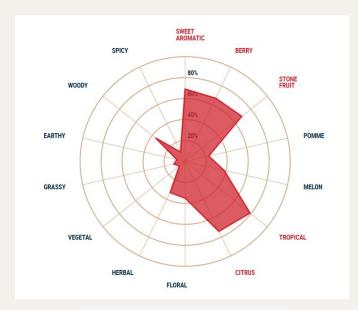


Image credit: https://www.draughtlab.com/blog/pchart

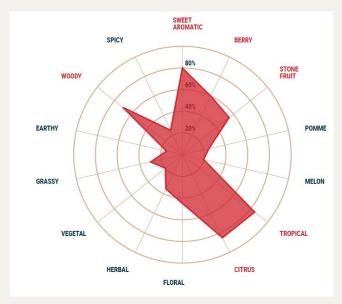
Descriptive Analysis



- Answers the very broad question: What does this sample smell or taste like?
- Most useful for:
 - Recipe development
 - Marketing
- What does it look like?
 - It requires <u>highly trained</u>
 <u>panelists</u> to sit in a booth
 and fill out long ballots
 describing every aspect of
 aroma or flavor of a sample



Idaho 7[®] Brand

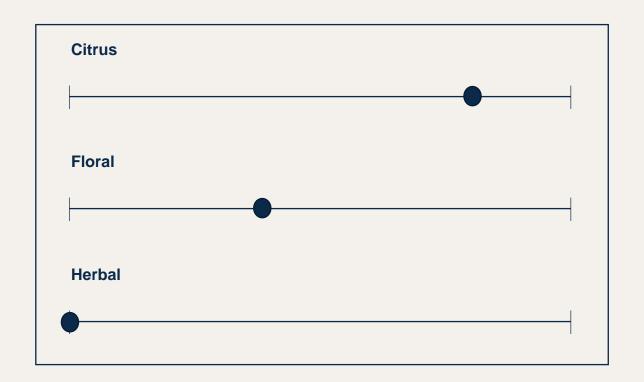


Cryo Pop[®] Original Blend

Descriptive Analysis - QDA



- Quantitative Descriptive Analysis requires panelists to rate the intensity of each sensory aspect
- The results are then the average of all panelists for each attribute
- Panelist responses can be statistically "normalized" to address the fact that everyone uses the scales a little differently



Descriptive Analysis - CATA



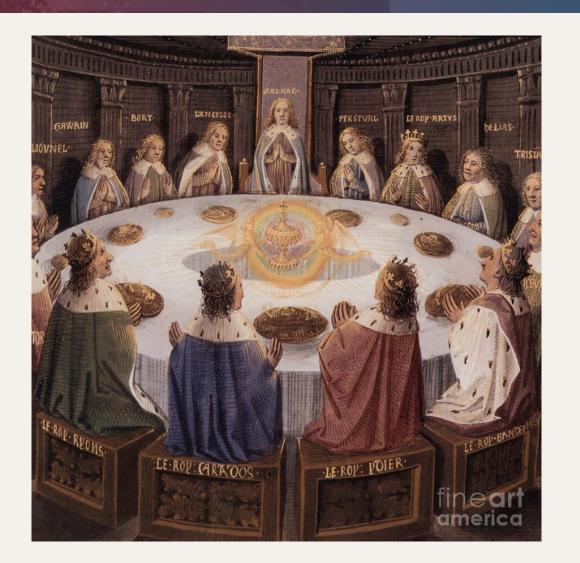
- Check All That Apply requires panelists to simply "tick" a box to indicate whether the sample contains any hint (at all) of each sensory aspect
- In the CATA method, we use the frequency of "ticks" as a proxy for intensity
 - If 9/10 panelists detect citrus, the sample is likely very strong in that character
 - If 3/10 detect citrus, its probably there, but more likely just a hint
- Requires less rigorous training and doesn't rely on panelists being consistent at reporting intensities, but gives lowerresolution data than QDA

Citrus 🗹
Floral 🗹
Herbal

Descriptive Analysis - Roundtable



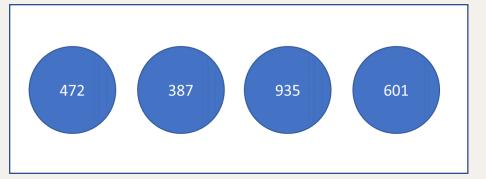
- Answers the question: "What are people's general thoughts on this sample?"
 - It can be guided by a moderator to answer more specific questions like "Do people generally like this? What are people's first impressions? What main flavors pop out?"
- What does it look like?
 - A group of people, sitting around a table, drinking beer
 - Fun fact: the table doesn't have to be round!
 - Sample is distributed to everyone, and "popcorn style" conversation is guided by a moderator who keeps the conversation flowing in the right direction

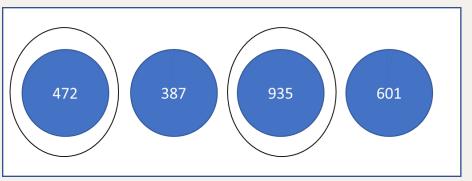


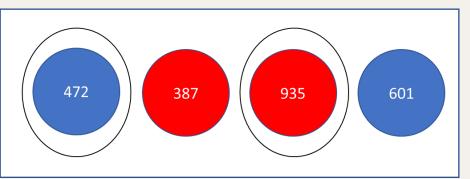
Tetrad Test



- Answers the question: Are these two samples noticeably different?
- Most useful for
 - Checking a raw material or process change
- This is an example of an "unspecified difference test," meaning that the nature of the difference is unknown to the assessors.
 - Ex: We are not asking for the assessor to identify the *sweeter* samples, just the samples that are the *same*







Preference Testing



- Answers the question: Do people like this?
 - Or better, which of these do people like best?
- Most useful for
 - Choosing between 2 potential versions of a recipe
 - Selecting raw materials (i.e. the hop variety you'd like to feature in your new hazy IPA)
- What does it look like?
 - Present the assessor with two (sometimes more) blind-coded samples
 - Care should be taken that the assessors do not all assess the samples in the same order.
 - Care should also be taken to present an appropriate number of samples for each assessor to reduce the possibility of sensory fatigue.
 - Assessors are asked to either quantify their "liking" or simply to choose which they prefer





Data Management

Storing Data, Panelist Performance, Brand Performance, Visualization



Data Management



- Data Collection and Storage
 - Early and often
 - Affordable options
- Panelist Performance
 - Repeated Measures
 - Leaderboards
- Brand Performance
 - P-charts
- Visualization
 - Decision making
 - Buy-in



Data Management - TTB Example



	В	С	D	Е	F	G	Н	1		J	K	L	М	N	O
1		Sample Code	LCL	TTB %	MEAN	UCL									
2		416	0.43	0.75	0.78	1		"Brand IPA" TTB Control Chart							
3		221	0.43	0.89	0.78	1		1.20							
4		641	0.43	0.20	0.78	1		1.20							
5		308	0.43	0.90	0.78	1		1.00							
6		279	0.43	0.73	0.78	1			•	221	908	• 62	974 116	•	603
7		445	0.43	0.80	0.78	1	В	0.80	416	416		445			
8		622	0.43	0.92	0.78	1	BE		410		•	279	•	400 315	
9		974	0.43	0.90	0.78	1	Pass	0.60							
10		116	0.43	0.89	0.78	1	9	0.40							
11		400	0.43	0.70	0.78	1									• 889
12		315	0.43	0.73	0.78	1		0.20		6	41				
13		603	0.43	0.89	0.78	1									
14		889	0.43	0.33	0.78	1		0.00							
15									_	— LCL	 TTB 	% —— ME	AN U	JCL	
16															



True to Brand - Interactive Exercise



True to Brand - Interactive Exercise Building a Brand Profile



- Start with a roundtable and include your panel and key stakeholders to talk about what makes each brand different from the others
- Highlight what you care most about
 - Eliminate what doesn't matter
- Adapt to screen for your brewery's most common faults or process issues

True to Brand - Interactive Exercise Tasting



- You have 4 samples in front of you, and they're all Field 41
 - 000
 - This is our Control, the True to Brand profile standard
 - 491 testing for release
 - 688 testing for release
 - 327 testing for release
- Using your Control beer and the Brand Profile, indicate on your ballot whether you consider each "test" beer to be True to Brand

True-To-Brand Sensory Ballot (example)												
Brand Name:	lame: Field 41											
Visual:	Clear to slight haze with no sediment. Yellow color with good foam retention and small bubble size.											
Aroma:	Balanced malt and hops. Citrus (grapefruit, mandarin orange), grassy, cereal, wheat. Medium aroma intensity in glass and pronounced retro-											
	nasal flavor intensity with no faults detected.											
Taste:	Solidly present bitterness, moderate to high.											
Mouthfeel:	Smooth and crushable, dry, and slightly watery mouthfeel											
Directions:	ctions: 1. Assess the sample. Use the brand description to rate "TTB-Yes" if the sample matches the brand description or "TTB-No" if it does not match the brand description for each modality by placing a checkmark in the corresponding box. 2. If you determine the sample is not TTB for any modality, describe why in the comments box. 3. After you have rated all modalities for brand conformity, rate the sample for "Overall TTB."											
Sample ID:				Sample ID:				Sample ID:				
								Initials:				
				ı				Date:				
Brand Name:				Brand Name:				Brand Name:				
	TTB-Yes	TTB-No	Comments		TTB-Yes	TTB-No	Comments		TTB-Yes	TTB-No	Comments	
Visual				Visual				Visual				
Aroma				Aroma				Aroma				
Taste				Taste				Taste				
Mouthfeel				Mouthfeel				Mouthfeel				
Overall				Overall				Overall				
Comments:				Comments:		Comments:						

True to Brand - Interactive Exercise The Reveal



491 - Same as Control! Field 41 stored cold for 2.5 weeks

688 - Field 41 stored at RT for 2.5 weeks

327 - Field 41 heat-cycled for 2.5 weeks

True to Brand - Interactive Exercise Decision Making Considerations



- What happens if your panel fails a beer?
 - What is the cutoff for failure?
- Will management allow appropriate action to be taken?
 - If not, don't waste your time!



Conclusions

- Start with company-wide buy in
- Tap into personnel resources
- Start with the bare bones
- Track data and use it to make your case for your sensory program ... repeatedly







THANK YOU!

